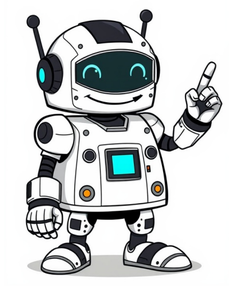
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Looking forward to seein everyone at the meetin tomorrow and discussin our strategys. ========== The final version of Happy Wheels JavaScript has finally arrived, but don't worry if you missed the initial news - this is the first public release of the game. As you might know, I'm still a big fan of Flash, but what's amazing about this new version is how well it runs on mobile devices. Although, I have to mention that this version doesn't include on-screen mobile controls yet, so be prepared to use your keyboard to play. If you're feeling impatient, a Bluetooth keyboard can work pretty well. I want to thank my friends at Goodboy Digital in London for their hard work in porting the game - it was a lot more effort than I expected! Also, huge thanks to Kittenswolf and everyone who beta-tested on Discord - your help has been invaluable. And of course, to all of you still playing Happy Wheels after 10 years without updates - that means everything to me! Special shoutout to those international randoms who decided to inspire a resurgence in DDOS'ing the site over the past couple months... not cool. Anyway, I want to make sure everyone knows that the original Flash version will be available here for as long as possible. And yes, my full-time job is still working on the sequel - no promises when it'll come out! Happy Wheels is a platform browser game developed and published by Fancy Force. Created in 2010, the game features several player characters using various vehicles to traverse user-generated levels. The game is known for its graphic violence and large amount of user-generated content, with maps shared on a public server. ========== Paraphrased text: The game Happy Wheels allows players to view custom levels created by others. It features a level editor with numerous tools for building, and users can upload their maps to a public server. The game was primarily developed by Jim Bonacci, who began working on it in 2006. Bonacci's inspiration came from other physics-based games and his own experiences. He wanted to create a game that would showcase the consequences of actions in a more realistic way. Bonacci's frustration with other games' lack of realism led him to create Happy Wheels. He aimed to make the gameplay more engaging by incorporating realistic consequences. The game's development was a labor of love for Bonacci, who put significant effort into making it enjoyable. The full version of Happy Wheels is available on Bonacci's website. Demo versions are also available on other websites, but they have limited features. The game has received positive reviews for its level editor and user-generated content. The game's development involved a team of people, including Jason Schymick, who helped with programming. The game has undergone several updates, including the release of mobile versions. The game's popularity has led to the creation of millions of user-generated levels. Overall, Happy Wheels is a unique game that showcases the creativity of its developers. Its focus on realism and user-generated content has made it a favorite among players. The game's success is a testament to the power of indie game development. In 2013, Alec Cove joined the team and handled server architecture and development. The game has continued to evolve, with new features and updates being added. The game's popularity has endured, with millions of players enjoying the game. Today, Happy Wheels remains a beloved game that continues to entertain players. Its impact on the gaming industry is undeniable, and it continues to inspire new game developers. The game has a 73 out of 100 on Metacritic. Many reviewers have praised the game, and it has been recommended by several gaming publications. The game's level editor and user-generated content have been particularly praised. The game's success can be attributed to its unique gameplay and the creativity of its developers. Happy Wheels continues to be a popular game, with a dedicated community of players. The game's impact on the gaming industry will be felt for years to come.Happy Wheels, a game that is so genuinely difficult to play without just laughin at all the ridicules ways in which your character can get torn into pieces. The theme of this game has been considdered humorous by some reviewers. One review even stated that it's "so hard to play Happy Wheels and not just laugh about how my character gets all smashed up." In November 2016, a 9-episode animated web series called Happy Wheels premiered on Go90. The series was producid by Machinima, Inc. and Bunim/Murray Productions digital division BMP Digital, and it's set in the title town, which is dubbed as "the most dangerous community on Earth". This community is filled with traps, spikes, mines, cars, unsafe roads, and other hazards that can mangle people every day. However, nobody seems to notice. To reduce some of this carnage, five concerned citizens form a safety awareness committee, but they often fail miserably. ==========Happy Wheels Still Rolling Strong ========== The news of a game being "not dying" is music to the ears of many gamers. The popular online game Happy Wheels, created by Jim, has been around since 2010 and still manages to attract new players every day. According to various reviews from Metacritic, GameZebo, and others, Happy Wheels has received mixed feedback over the years. However, its unique blend of physics-based gameplay and wacky characters has kept it relevant in a crowded online gaming landscape. In a recent update, Jim mentioned that he had been working on stabilizing the game for weeks, making significant changes to the code to ensure a smoother experience. The updated features include scaled polygon shapes, easy revert options, and increased art and shape counts. Despite some initial difficulties with logging into the game or loading certain tools, the community has rallied around Happy Wheels, sharing their own experiences and tips with one another. The game's success has also led to non-game related projects, including a music video by Jim's friend, which is looking for views. Additionally, Jim will be collaborating with others on new projects, providing fans with more updates and insights into his creative process. For those who may have missed out on the fun, Happy Wheels is available on various platforms, including iOS and Android. With its colorful graphics and addictive gameplay, it's no wonder why this game continues to attract a loyal following. Whether you're a seasoned gamer or just looking for something new to try, Happy Wheels is definitely worth checking out. So, go ahead, give it a spin, and see what all the fuss is about!Looking for happy wheels on Android????? By DeathD3mon on December 20, 2015 I want to say this update destroyed Happy Wheels.The game doesnt appear and Load. By carlrobinson on December 19, 2015 happy wheeles is not loading at all for me By Bajaincanndian on December 11, 2015 ha godee By Bajaincanndian on December 11, 2015 this is the best game ever it is even cooler to have it on a phone. By THE REAL THING 76 on October 16, 2015 BEST GAME EVER By Hazzard7 on September 05, 2015 CONTROL AND SHIFT DONT WORK IN FULLSCREEN FIX THIS JIM By worldladiu202892 on August 23, 2015 :o wow By mastertrey1221 on August 19, 2015 happy wheels on console? By DDUDE15super on August 16, 2015 ok i found a big bug in fullscreen mode the ctrl and shift key doesent work and thats really irritating please fix By DogFoodFace72 on August 10, 2015 you should make it where it doesent use up your internet and take the ads off By DogFoodFace72 on August 10, 2015 that's pretty cool I guess By Bonnie Swag on August 09, 2015 XD By Addieramos on August 05, 2015 I so hate this game it's so stupid it said I had. To download the game By Realgoatunicorn on August 05, 2015 i´ve run in to this weird bug where when press test level or t when im making a level it just shows me a part of the level that i am trying to make, it´s the same part every time, and it´s of corse really really annoying since i can´t upload the level without trying it :{ / By Kotzbeutel LP on August 05, 2015 I think it will be better when W,A,S,D the control buttons are. And a Happy Wheals app will be cool. Or fore Taplet buttons on the Webside to control on handy or taplet. Its all my ideas By doctorwhoisthat on August 03, 2015 When I attempt to write a description for my levels, pretty much everything is considered a "risky word." I know you give you're reasoning, but it only allows for me to have like one sentence in my description, and I prefer to give the longest description possible to my audience, so they know what's coming next, and when the level they requested will be there. Is that possible to fix? By Boyie_Gamer on July 29, 2015 AND MULTYPLAYER SERVERS! beacuse i rated 5 ya levels and added favs By Boyie_Gamer on July 29, 2015 I have an Idea what characters should u do next It must be a girl: Riding a small BMX bike and not fat! LAST: a boy riding with a jeep car with jet boost By edenshunter on July 27, 2015 i did it and jeff the killer raped me :( By OnyxShaman88 on July 25, 2015 DON'T READ THIS. YOU WILL BE KISSED ON THE NEAREST POSSIBLE FRIDAY BY THE LOVE OF YOUR LIFE.TOMORROW WILL BE THE BEST DAY OF YOUR LIFE. NOW YOU'VE STARTED READING THIS. DON'T STOP. THIS IS SO FREAKY.1. say your name ten times.2. say your mom's name five times.3. say your crushes three times.4. paste this to four other games.if you do this, your crush will kiss you on the nearest Friday.But if you read this and do not paste this, then you will have very bad luck.SEND THIS TO 4 GAMES IN 143 MINUTES. WHEN YOU'RE DONE PRESS F6 AND YOUR CRUSH'S NAME WILL APPEAR IN BIG LETTERS ON THE SCREEN. THIS IS SO FREAKY BECAUSE IT ACTUALLY WORKS LOLAdd a comment... By Creeper King 75 on July 24, 2015 Could you add checkpoints into the game maybe? By Creeper King 75 on July 24, 2015 HAPPY WHEELS IS SOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOOO LAGGY! By edenshunter on July 24, 2015 or maybe some water with physics, but if that would be too much for the game to handle thats OK By edenshunter on July 24, 2015Looking forward to seeing everyone at the meeting tomorrow and discussing our strategies ========== People are excited about playing Happy Wheels, but unfortunately, it's been taken over by ads. Some users have suggested adding more characters or vehicles to make the game more enjoyable. Others have expressed frustration with the keyboard gestures being smashed by ads. One user is having trouble playing the game because their keyboard gestures aren't working properly. They think it might be due to server issues. Another user is confused about why Happy Wheels isn't available on their page and needs help fixing the issue. Some users are joking around, saying they want to create a game of their own with moving arms. Others are eager to see new characters or updates to the game. There's even a silly message circulating online that claims to predict the future and guarantees good luck if you share it with others. Despite the issues and jokes, some users are genuinely having problems with the level editor in Happy Wheels. They're experiencing strange behavior when connecting shapes or setting density levels. It seems like there's still much work to be done to make this game enjoyable for everyone.Looking forward to seein everyone at the meeting tomorow and discussin our strategies, but some people are still experiencin issues with the new update. By Tobynoby5000 on June 01, 2015 well i hate the new update it has caused the game to no longer load or even render the game its just a blue game screen!@!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!! screen!@!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!!! ==========