

LQ-009 - Rory Trapped - With Images

Version History:

28-09-2022: Horea sync with the version that ended up in the game after teacher feedback

QUEST START - 1.1

SOMEWHERE IN THE COLONY, EXT - DAY.

Icon appears showing a message from Ben: Rory's trapped in a dungeon.

Long message if opened: Rory's trapped in a dungeon. She saw something scary in there and ran off. Please come find her.

Adventure to Rory and Ben at the dungeon.

1.2

DUNGEON, EXT - DAY.

Ben is waiting for Player.

BEN

(upset)

I told her not to look. I told her it was too bloody. She should have listened. I've been seven longer than her!

PLAYER

Don't worry! I'll soon find her!

Player enters dungeon.

1.3

DUNGEON, INT - DAY.

Creepy music or sounds play.

Directional arrow appears.

HELPER BOT

The arrow will help you find Rory.

HELPER BOT

(V.O. transmission cutting out)

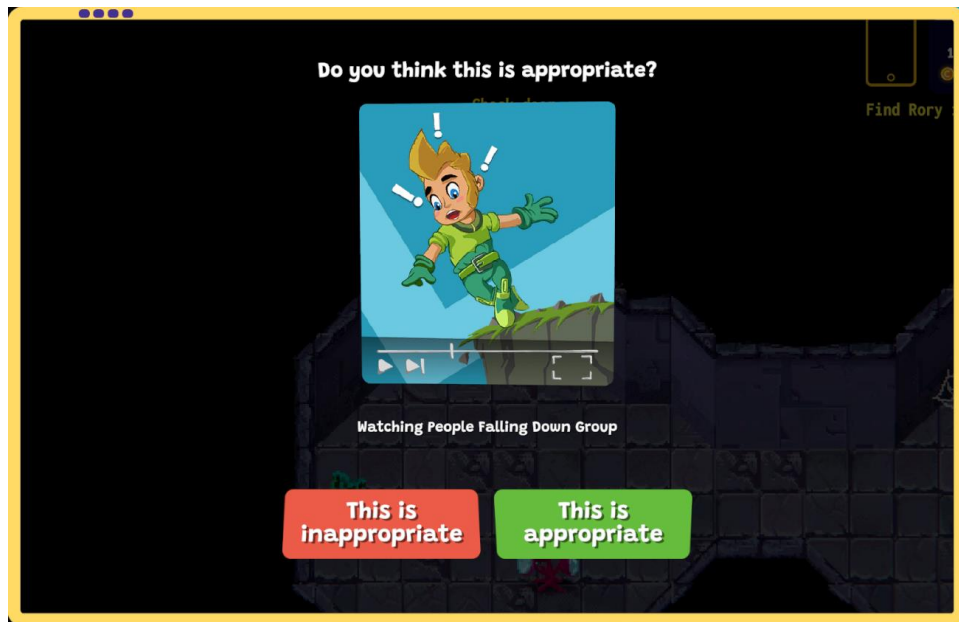
Losing signal. Careful buddy! This cave is tricky. Helper Bot hopes to see...you...a...a...again...Goodbye...f...f...friend...

Gameplay: escape the dungeon.

Player must navigate through the maze by only going through doors where the website or group named is appropriate to their age.

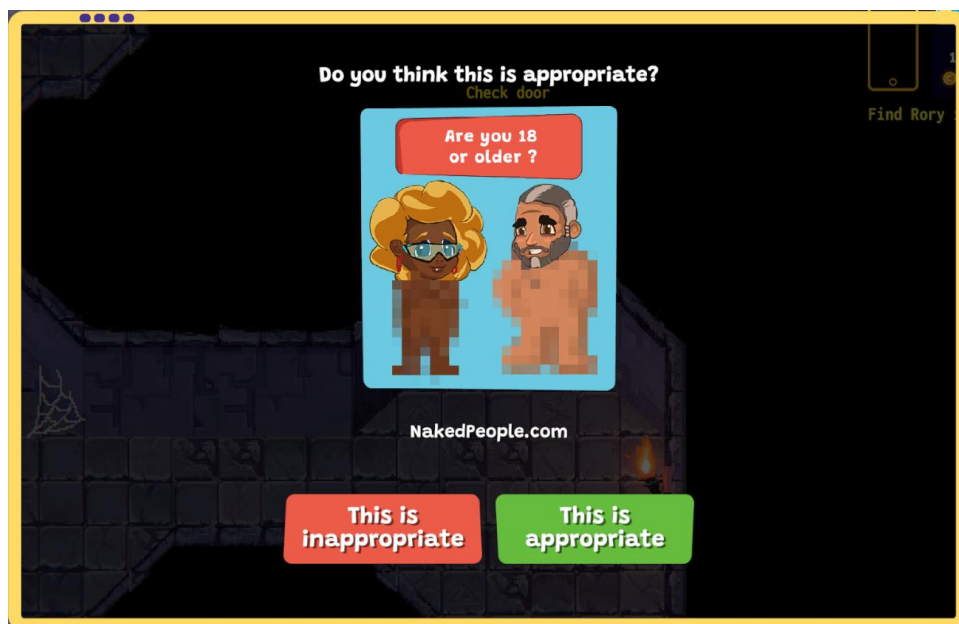
Player must continue without Helper Bot's help, however they will eventually be able to escape through trial and error.

Player finds door 1. C05 LC starts with the following content:

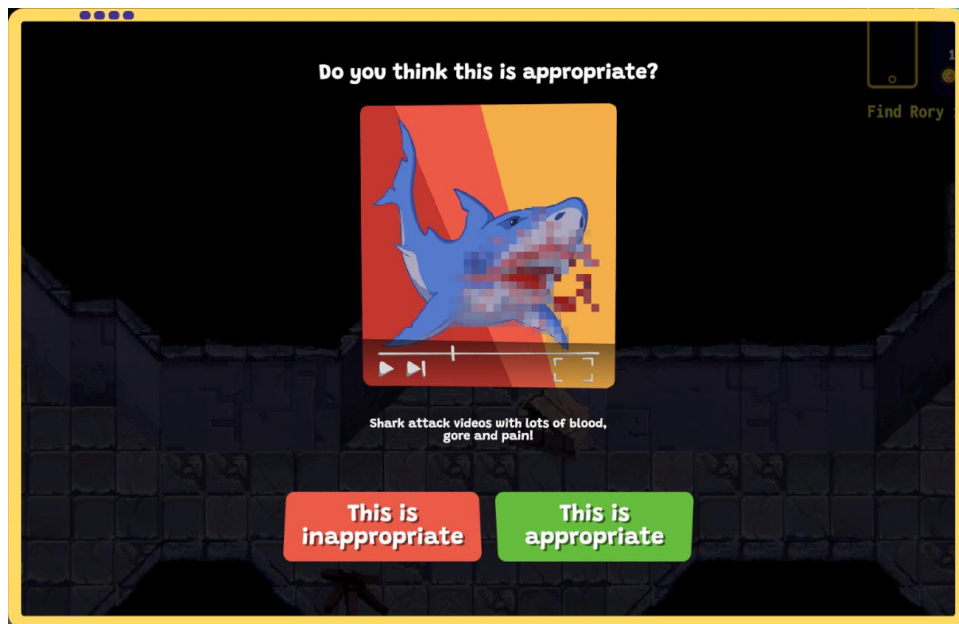


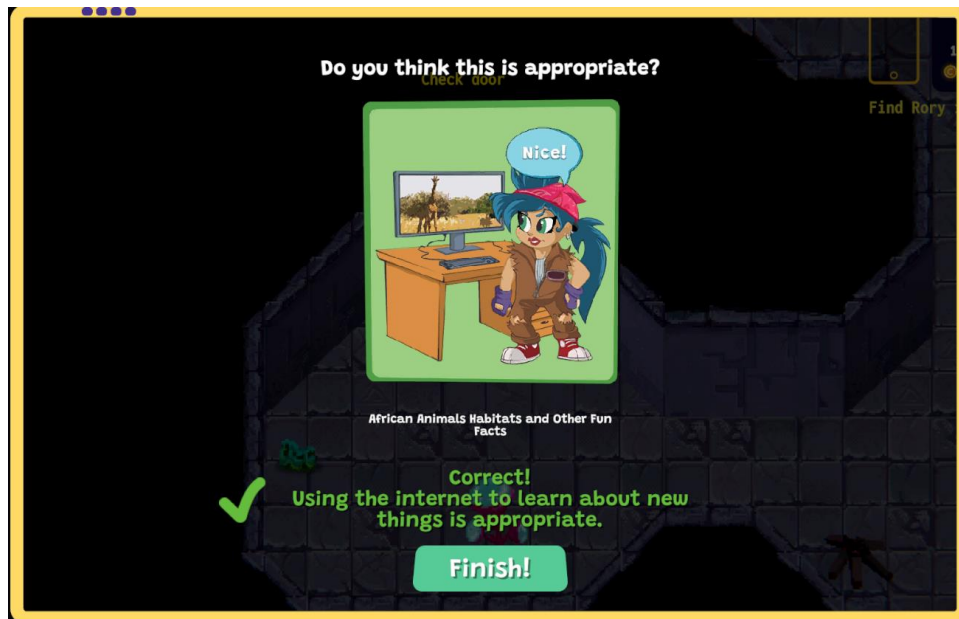
Player finds door 2. C05 LC starts with the following content:

Player finds door 3. C05 LC starts with the following content:



Player finds door 4, etc.





Success noise!

RORY

(very sad)

I didn't mean to look in the room. My eyes looked for me.
There was blood! It made my tummy wibbly wobble.

Gameplay: chose proper answer.

PLAYER

When you knew it wasn't for you...

(option one)

You should have looked around.

(option two)

You should have invited all your friends to look.

(option three)

You should have left.

RORY

(sad)

Mommy will think I did it on purpose, when I only sort of did. I didn't use my thinking brain.

PLAYER

Choose the correct answer.

(option one)

If your Mom's a trusted adult, she needs to know you're upset.

(option two)

Pretend you didn't see anything.

(option three)

Tell friends, but only ones who can keep a secret.

Game ends.

1.4

DUNGEON, INT - DAY.

RORY

I'm going to tell Mommy.

(scared)

I want to go home. But the door went puff!

PLAYER

I'll find the way! I'll only open doors that are safe for
me.

Player navigates through the rooms.

Upon reaching the exit, the player is confronted with a
trusted adult component:



Player escapes the dungeon. Success noise!

1.5

DUNGEON, EXT - DAY.

Alison, Ben and Helper Bot are waiting for them.

HELPER BOT

(ecstatic)

Friend lives! And you saved Rory!

RORY

(to Alison)

(sad and apologetic noises)

ALICE

(to Rory)

(comforting noises)

(to Player)

Thank you for helping Rory tell me what she saw.
Sometimes she gets nightmares. Now I'll know how to help.

HELPER BOT

(confused)

Rory looked at something that was too old for her. This
caused her to have human fear, run and become very lost.
She could have gotten damaged! Why did she look?

Gameplay: c04.



Option One:

HELPER BOT

(V.O.)

She shouldn't have looked. Being safe includes choosing
content that is right for us.

Option Two:

HELPER BOT

(V.O.)

If you really, really want to do something safety does
not matter.

Option One = Success noise!

Gameplay element ends.

HELPER BOT

(matter of fact)

Your explanation helped Helper Bot. Matching human age
and content is hard for Helper Bot. Helper Bot is three
years old and can look at any website. I have learned
this is only because Helper Bot is a robot.

END.