

3 Redneck Tenors
Technical and Production Requirements
Updated 08/01/2014

For Shows:

3 Redneck Tenors - A Musical Adventure
3 Redneck Tenors Christmas SPEC-TAC-YULE-AR

***Please note:** Rider requirements are subject to the specific venue's request for tracked performance.

THEATER SPACE

3 Redneck Tenors ("3RNT") can adjust programming and performances to fit any venue. Full performances require a theater space with performance area (from the onstage side of the Proscenium) of at least 30' W x 25' D. The stage floor should be level, clean, and free of obstructions. An upstage crossover free of obstructions and lit for safety is required (clip-lights, rope-lights, etc.).

Load-in

3RNT travels with a 14' ground load trailer and a 15 passenger van. The presenter must provide a 10'+ standard moving ramp, if the venue has a loading dock above ground level. There must also be adequate parking for our van and trailer. Load in will start approximately 8 HOURS (8 hrs) prior to the scheduled performance.

Load-out

All 3RNT tour equipment shall be loaded out before house equipment is re-hung or put up. Load out will begin FIFTEEN MINUTES (15 mins) after the end of the second act. Running time of the show is TWO AND ONE-HALF HOURS (2 ½ hrs), including ONE (1), TWENTY MINUTE (20 min) intermission. Load out should take less than 2 hours with appropriate help from local crews.

VENUE CREW

LOAD-IN CREW	RUNNING CREW	LOAD-OUT CREW
2 Stage Hands (for truck unloading and setting up)		2 Stage Hands
1 Fly Rail Technician (can double as Stage Hand)	2 Spot Operators	1 Fly Rail Technician (can double as Stage Hand)
1 Wardrobe Asst. (can double as Stage Hand)	1 Dressers	
1 Electrician/Lighting		
1 Audio Technician		

Please note: due to scheduled production changes, crew requirements may change.

LIGHTING

The Light Plot

The light plot will be determined according to venue specifications. 3RNT reserves the option to re-hang/move lighting instruments as necessary. It will be the responsibility of the Presenter and local crew to restore all house instruments to their original position after load-out. A light plot with specific lighting needs will be sent to the presenter prior to load-in. Also a detailed plan of lighting positions, circuits, inventory, and line set list should be provided by the Venue to 3RNT's Technical Director at least TWO (2) weeks before show date.

Prior to load-in

Plot will be hung and circuited, with color dropped. Plot should also be rung out and all units should be functional. Any problems or changes to plot will be discussed with Designer before load in. Barrel Sizes/Unit Type may be substituted depending on the throw of the house or house equipment, upon confirmation with Designer. TWO (2) circuits should be available on the floor for onstage practicals for the Regular Shows and FOUR (4) circuits for the Christmas Show, and ONE (1) circuit should be standing by for hanging practical, location to be determined on-site upon Load-In. TWO (2) Follow spots will be ready in house with the colors R24, R333, and R132 loaded into the color frames.

Load-in

At time of load in paperwork with dimmer patch numbers will be made available to the designer. House lighting console should be made available and set up in FOH position. Focus and final System Ring Out will occur at load in.

Load-out

At the close of the show all 3RNT tour equipment shall be loaded out before house equipment is re-hung.

SOUND

There needs to be clean power that is only used for FOH, the PA, monitors, and the band. There needs to be a 24 in x 8 out snake that terminates at the FOH console and runs to the stage.

PA

- The house PA must have professional quality loudspeakers that are at least bi-amped
- There must be at appropriate delays and fills to provide professional quality and intelligible sound to every seat in the house
- PA must **be free of hums and buzzes**

FOH

- Console with at least 32 channels in and 8 aux outs (that can be routed pre and post fader).
- Each channel must have a 4 band eq and high pass filters. The subs need to be controlled through one of the aux mixes. If there is a center cluster we need to be able to individually assign channels to it. **The console must be in good working condition.**
- One CD player with a single cue function
- Four channels of compression and one channel of reverb
- 32-band graphic equalizers for the mains and each aux out

- Mix position must be in the house and at orchestra level so that the engineer can hear what the audience is hearing. It cannot be in a room behind the audience and it cannot be on a balcony.

ON STAGE

- Snake or input position stage left or right for wireless mics with appropriate power

COM

- 3RNT needs eight com units; two down stage right (one is for the stage manager the other needs at least a 25' cable on it), one down stage left in the wing, one on fly rail, one at FOH lights, two for spot-ops, one at FOH sound
- Clearcom and telex are both acceptable

Input	Instrument	Mic
01	Spare	wireless
02	Blake	wireless
03	Matt	wireless
04	Jonathan	wireless
05		
06	track - Left	
07	Track - right	
08		
09	CD – Left	
10	CD – Right	
11		
12	Reverb	
13		
15		
21		
22		
23		
24		
25		
26		
27		
28	FOH TB	*SM-58

Aux	Mix
1	Side Fills
2	singers
3	
4	
5	
6	
7	Reverb
8	Subs

SOFT GOODS

The Venue must provide a full set of masking with legs adequate for the stage space. Stage should have a full complement of soft goods hung with no fullness to fully mask the sides and back of stage. *3RNT* reserves the option to re-hang or move any soft goods deemed necessary. One set of legs each spaced 9 feet from center of baton (this can also be the midstage traveler), and a border hung down stage on the same baton will be required for masking of the projection screen or scrim.

PROJECTIONS

A Rear or front projection (depending on venue) screen will be hung just upstage of the midstage traveler. The projector will hang either just upstage of the main or rear projected from upstage of the psych or scrim.

HOSPITALITY AND CATERING

It is the responsibility of the Presenter to arrange for TWO (2) meals on load-in days.

- Hot or cold lunch (sandwiches, party trays, etc.) must be provided for *3RNT* crew of TWO (2) people upon arrival approximately 8 HOURS (8 hrs) before the scheduled performance.
- ONE (1) hot meal must be provided to entire company and (if approved by the Presenter) remaining local crew needed to run the show. (Approximately SIX (6) people plus local crew) The meal should be ready TWO HOURS (2 hrs) before the scheduled performance and should remain available until House opens.
- Separate from the above; Coke, Diet Coke, Sprite, Root Beer, Dr. Pepper, fruit juices, coffee, tea, cool water, a variety of chips and snacks, and fresh fruit must be provided and available for all road and local personnel from time of load-in, until the final company member has departed.
- Presenter will provide two cases of bottled water at room temperature (one of these is same as referenced in Wardrobe below).
- In the event the Presenter schedules TWO (2) performances on the same day with less than FIVE AND ONE-HALF HOURS (5 ½ hrs) between announced curtain times, Presenter shall provide a hot meal to the cast and crew in order to give them sufficient time to prepare for the show.
- The Company Manager or Production Manager will set meal schedules if times are altered.

*If there are any questions about hospitality or catering, please contact the Production Manager before load-in.

WARDROBE

One dresser is required for run of the show and can also double as load in and wardrobe set up.

If laundry facilities are not available on site, a driver should be available to transport a 3 Redneck Tenor crew member or local crew member to and from the closest facility.

For the run of the show the venue must provide:

- ONE-TWO (1-2) full length mirrors stage left.
- ONE (1) case (24 bottles) of water per show stage left.
- Access to an electrical outlet stage left and blue stage lights off stage left.
- Adequate off stage space stage left for quick change areas for THREE (3) actors.

- ONE (1) six foot table and THREE (3) chairs stage left for quick change areas.

DRESSING & OFFICE SPACE REQUIREMENTS

All dressing rooms MUST be clean (floors, make-up tables, mirrors, sinks, bathrooms, showers) prior to the start of load in. The dressing rooms must be well-lit (please replace all burned out bulbs daily) with hanging racks, hot and cold running water, electrical outlets, soap and paper towels. Each space used by a performer must have a chair, a mirror and suitable lighting around the mirror to see while preparing for a performance. Chairs, NOT STOOLS are required at each space used by a performer and wardrobe racks to hold costumes must be provided.

The following are the dressing room and office space requirements:

- FOUR (4) single person dressing rooms to accommodate FOUR (4) actors or ONE (1) large dressing room and one single person room.
- ONE (1) large changing room to accommodate FIVE (5) people.
- ONE (1) Production/Manager office where Internet is available.

HOUSING

3RNT consists of FOUR (4) performers, and TWO (2) crew. Presenter shall provide a total of SIX (6) hotel rooms (doubles) for ONE (1) night prior to performance and all performance dates with a late check-out scheduled for the day following the final performance. The hotel should be as close as possible to the venue.

HOUSE SEATS AND COMPLIMENTARY TICKETS

Presenter shall provide Producer with FIVE (5) pairs of house seats in the center section, within the first TWENTY (20) rows of the orchestra, which the company, at its discretion, may purchase up to TWENTY FOUR HOURS (24 hrs.) prior to each performance. Presenter shall additionally hold up to FIVE (5) pairs of complimentary seats for each performance. Such seats not specifically allocated by the Producer or his representative TWENTY FOUR HOURS (24 hrs.) prior to the performance may be released with the provision that TWO (2) pairs of complimentary tickets be held until ONE HOUR (1hr) prior to performance.

Additional information including marketing materials and artwork is available online at:

www.3rednecktenors.com//presenters.php

CONTACTS

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