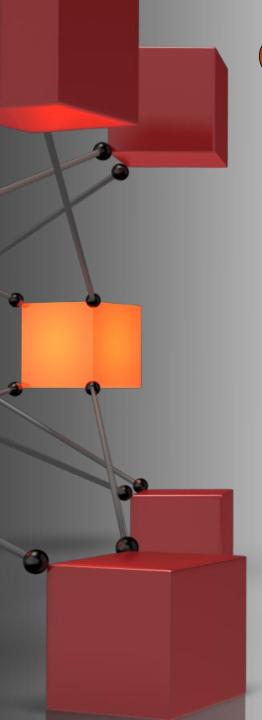


Applying a Backward Design Approach

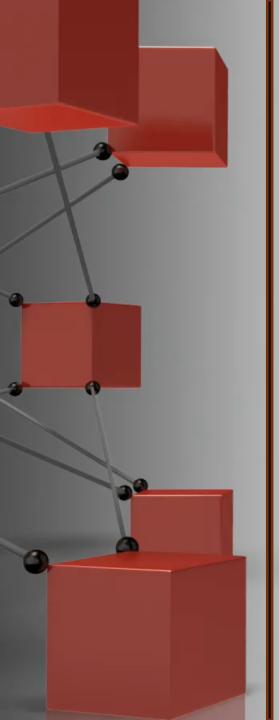


Goals

I. Understand the Backward Design process.

II. Examine the three stages of Backward Design and consider how it pertains to English language arts.

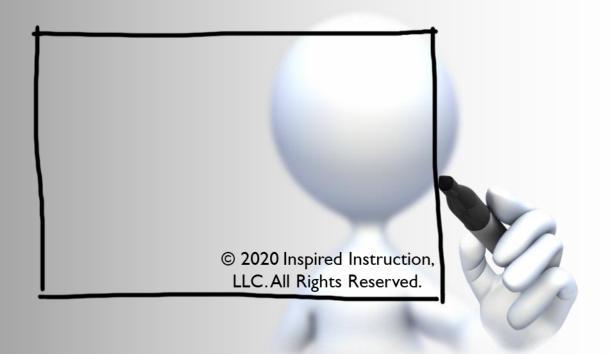
III. Construct a unit of study using Backward Design.



Identify Desired Results

- ➤ Enduring Understandings: What specific insights about big ideas do we want students to leave with?
- Essential Questions frame the teaching and learning, pointing toward key issues and ideas, and suggest meaningful and provocative inquiry into content.
- What should students know and be able to do?
- What content standards are addressed explicitly by the unit?

Can you construct an Enduring Understanding?





Determine Acceptable Evidence

- How will we know if students have achieved the desired results?
- What will we accept as evidence of student understanding and their ability to use (transfer) their learning in new situations?
- ➤ How will we evaluate student performance in fair and consistent ways?

When someone truly understands, they

- 1. Explain
- 2. Interpret
- 3. Apply
- 4. Shift perspective
- 5. Empathize
- 6. Self-assess

Let's Review Backward Design Units

How well did the unit identify desired results?



Did the unit display appropriate and varied evidence?



Were the learning and teaching experiences appropriate for the desired results?



Let's Consider Some Performance Tasks

How do these tasks require students to apply their knowledge to new and authentic situations?





Consider your Progress

So far....

- Which component was the most difficult for you?
- Which component was the easiest for you?
- Which components do you want to spend more time on?

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