

Paddle Ball Foursquare

- **WHERE TO PLAY:**
 - Outside on pavement
- **NUMBER OF PLAYERS:**
 - 4 at one time
- **GRADE LEVELS:**
 - 2nd-8th grades
- **EQUIPMENT:**
 - Racquetball size paddles
 - Tennis balls
 - Chalk if necessary

- **HOW TO PLAY:**
 - Four Square is played very much like Two Square.
 - However, Four Square utilizes a larger court and more players.
 - The size of the court can range from 8' by 8' for the younger students to 16' by 16' for the upper elementary grades.
 - The court consists of four equal squares, with each labeled A, B, C, and D.
 - The server's square is normally marked off with a line drawn diagonally across the A square.
 - Before play begins, each of the players assumes a standing position in one of the four squares.
 - The server (A) starts the game by bouncing the tennis ball behind the serving line and, hitting it with their racquet underhand into one of the other squares.
 - The player receiving the serve must hit the tennis ball with their racquet underhand into another square without allowing the tennis ball to hit the ground.
 - Play continues until a fault has been committed by one of the four players.
 - A fault is any one of the following:
 - A player allows a hit ball to land inside their square
 - The ball is hit out of bounds
 - The hit ball lands on a line
 - Touching the ball with ball with anything other than their racquet

- When a fault has occurred, the players shift positions.
 - If the server (A) commits a fault, he moves to square D, D moves to C, C moves to B, and B becomes the next server.
 - The objective is to move up a square after each fault and eventually become the server.
- When playing with only four players, the one who committed a fault moves to square D and the others rotate to fill in empty squares.
 - However, if a game has more than four players, the one who commits a fault leaves the court and joins the line of players waiting to get back into the game.
 - A player from front of the line moves into square D and the other three players move up one square.
- One of the best things about Four Square is that there is no declared winner at the end.
 - The players that make the fewest mistakes are simply rewarded with the greatest amount of playing time.
- In addition to Kindergarten Four Square, there are many different variations of the game using the same court.

