

## Kindergarten Foursquare

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- **WHERE TO PLAY:**
  - Outside on pavement
- **NUMBER OF PLAYERS:**
  - 4 at one time
- **GRADE LEVELS:**
  - 2nd-8th grades
- **EQUIPMENT:**
  - One playground ball
  - Chalk if necessary
  
- **HOW TO PLAY:**
  - In most cases
    - Five to seven-year-old child has not developed the agility or coordination to react and tap the ball as called for in regulation Four Square.
  - Four Square is played very much like Two Square.
    - However, Four Square utilizes a larger court and more players.
  - The size of the court can range from 8' by 8' for the younger students to 16' by 16' for the upper elementary grades.
  - The court consists of four equal squares, with each labeled A, B, C, and D.
  - The server's square is normally marked off with a line drawn diagonally across the A square.
  - Before play begins, each of the players assumes a standing position in one of the four squares.
  - The server (A) starts the game by bouncing the playground ball behind the serving line and, tosses it underhand into one of the other squares.
    - The player receiving the serve must let it bounce once before catching it and tossing it into another square.
    - Play continues until a fault has been committed by one of the four players.
  - A fault is any one of the following:
    - Stepping over the line while serving
    - Tossing a ball out of bounds

- Hitting a line with the ball
- Failing to return a hit made to your square
- Using an overhand throw or fist to hit the ball
- When a fault has occurred, the players shift positions.
  - If the server (A) commits a fault, he moves to square D, D moves to C, C moves to B, and B becomes the next server.
    - The objective is to move up a square after each fault and eventually become the server.
- When playing with only four players, the one who committed a fault moves to square D and the others rotate to fill in empty squares.
  - However, if a game has more than four players, the one who commits a fault leaves the court and joins the line of players waiting to get back into the game.
  - A player from front of the line moves into square D and the other three players move up one square.
- One of the best things about Four Square is that there is no declared winner at the end.
  - The players that make the fewest mistakes are simply rewarded with the greatest amount of playing time.
- In addition to Kindergarten Four Square, there are many different variations of the game using the same court.