

Gotcha

- **WHERE TO PLAY:**
 - Firm surface area
- **NUMBER OF PLAYERS:**
 - 2 or more players
- **GRADE LEVELS:**
 - 3rd-8th grades
- **EQUIPMENT:**
 - A basketball
 - Chalk if needed to make playing area

- **HOW TO PLAY:**
 - This is a great game that develops dribbling skills and involves no goals.
 - All players need a basketball.
 - On a starting signal
 - The players are to dribble randomly within a marked playing area
 - While at the same time trying to knock away other players' basketballs with their free hand.
 - Players yell out "Gotcha" when they knock away another player's basketball
 - If a player has his ball knocked away, he is to quickly retrieve it and rejoin the game.
 - Players must dribble continuously throughout the playing of the game.
 - One point is given for each basketball that a player knocks away.
 - The player with the highest point total wins.

