

TECHNOLOGY

MILESTONES FOR

YOUNG PEOPLE



With all the social media and gaming platforms out there, what does a typical 'technology journey' look like for young people in the UK?



AGE 0-9

Young people are more likely to have a smart phone than a mobile phone during this time, with 43% owning a tablet at age 9 (Statista, 2018). A lot of young people go online and watch YouTube videos (Ofcom, 2017), YouTube Kids is specifically aimed at young people. Some versions of games, such as Minecraft, can be played by young people aged 7+.

AGE 10

Many young people start owning their own mobile phones and the majority go online (Ofcom, 2017).



AGE 12-13

Many young people start using social media at this age, and watch TV online (Ofcom, 2017). The terms and conditions of many popular social media apps (including Snapchat, Facebook, TikTok and Instagram) state that young people must be at least 13 to join, although some young people aged under 13 lie about their age in order to access the apps. Similarly, popular games such as Fortnite have an age rating of 12+, although younger people have reported playing these kinds of games.



AGE 16

Many social media apps, including WhatsApp and TikTok, state that users must be 16+.



AGE 18

Some social media apps require users to be 18+. For example, you must be at least 18 to have your own YouTube account (although users can watch most videos without an account). Popular games Call of Duty and Grand Theft Auto V have an 18 rating.

Remember, you can visit each app's help centre for further guidance on age restrictions and other Terms of Service.

Check out our Resource Centre at <https://www.antibullyingpro.com/resources> for resources on how to stay safe online.

We're proud to be the only charity set up in memory of Diana, Princess of Wales and her belief that young people have the power to change the world. It's a big mission but there are two things within it that we focus our charity's efforts on – young people and change.

Throughout all of our programmes and initiatives 'change' for and by young people is central, including our anti-bullying work which encourages change in attitudes and behaviours.

We hope you found this resource useful and wish you all the best in your anti-bullying journey. If you would like to help us create more resources and train even more Anti-Bullying Ambassadors you can make a £5 donation by texting CHANGE 5 to 70470 or visit diana-award.org.uk/donate

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