HOW TO CREATE MORE IN-GAME REVENUE FROM YOUR GAME

Earn up to 20% more revenue by selling directly to players in Asia on Android.

SAVE TIME, MONEY, AND RESOURCES

Save time

Launch your in-game store store using our powerful SDK: there's no coding necessary with options for server or serverless integration.

Save resources

Our SDK doesn't just save you time, it also saves you money. You focus on development while we handle integration, payment processing, fees, and other back-end tasks.

Make more money

Earn more revenue by avoiding high platform fees. You can save up to 20% versus Google and the App Store. We charge just 5% per transaction.

OUR TOOLS MAKE IT POSSIBLE

Integrate easily

Cater to your players

Manage store inventories

Reach new players

LOYAL PLAYERS MEAN MORE REVENUE

Deepen engagement

Make your game even more engaging by selling items, currencies, subscriptions, and more.

Turn players into fans

Create the content players want to keep them coming back for more in your store.

Sell subscriptions

Happy players are loyal players. Sell subscriptions to support new content releases to enjoy continuous revenue.

GET STARTED ON ANDROID TODAY

business@xsolla.com