



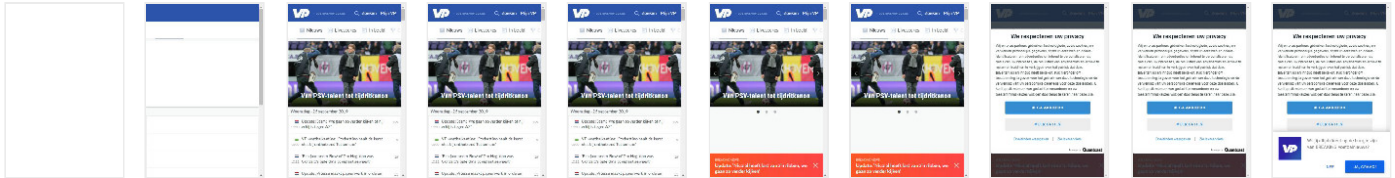
# Performance

## Metrics

▲ First Contentful Paint	6.0 s	▲ First Meaningful Paint	7.6 s
▲ Speed Index	10.1 s	▲ First CPU Idle	24.5 s
▲ Time to Interactive	28.6 s	▲ Max Potential First Input Delay	540 ms

View Trace

Values are estimated and may vary. The performance score is based only on these metrics.



**Opportunities** — These suggestions can help your page load faster. They don't directly affect the Performance score.

Opportunity	Estimated Savings
▲ Enable text compression	16.92 s
▲ Remove unused CSS	3.1 s
▲ Serve images in next-gen formats	3 s
▲ Eliminate render-blocking resources	2.77 s
▲ Properly size images	2.55 s
Preconnect to required origins	0.35 s

**Diagnostics** — More information about the performance of your application. These numbers don't directly affect the Performance score.

▲ Minimize main-thread work	— 18.7 s
▲ Ensure text remains visible during webfont load	
▲ Serve static assets with an efficient cache policy	— 65 resources found
▲ Avoid an excessive DOM size	— 2,482 elements
▲ Avoid enormous network payloads	— Total size was 5,363 KB
▲ Reduce JavaScript execution time	— 6.6 s
Minimize Critical Requests Depth	— 11 chains found

Keep request counts low and transfer sizes small — 237 requests • 5,363 KB



Third-Party Usage — 30 Third-Parties Found



Passed audits (9)



#### Runtime Settings

<b>URL</b>	https://www.voetbalprimeur.nl/
<b>Fetch time</b>	Sep 25, 2019, 11:22 AM GMT+2
<b>Device</b>	Emulated Nexus 5X
<b>Network throttling</b>	150 ms TCP RTT, 1,638.4 Kbps throughput (Simulated)
<b>CPU throttling</b>	4x slowdown (Simulated)
<b>User agent (host)</b>	Mozilla/5.0 (Windows NT 10.0; Win64; x64) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/77.0.3865.90 Safari/537.36
<b>User agent (network)</b>	Mozilla/5.0 (Linux; Android 6.0.1; Nexus 5 Build/MRA58N) AppleWebKit/537.36 (KHTML, like Gecko) Chrome/74.0.3694.0 Mobile Safari/537.36 Chrome-Lighthouse
<b>CPU/Memory Power</b>	602

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