

THE WILD

FOR IMMEDIATE RELEASE

The Wild Releases New BIM Tools for AEC Teams to Collaborate in VR/AR from Anywhere

Portland, OR – January 30, 2020 – VR/AR collaboration platform [The Wild](#) released three new additions to their building information modeling (BIM) toolset, which will allow architecture, engineering, and construction (AEC) teams to coordinate and collaborate more effectively on their 3D models, in an immersive workspace.

Collaborating in virtual and augmented reality can help AEC teams align, make decisions, and go from design to construction more efficiently—saving time, money, and frustration. In The Wild, customers can meet in an immersive environment to evaluate designs, catch errors, provide spatial context for their teammates and stakeholders, and discuss next steps to reach decisions quickly.

One new way The Wild is facilitating alignment is by proving the ability to view—in virtual reality—object-level BIM data on any element in a 3D model with an Inspect Tool. Customers will also be excited about the new top-requested Measure Tool, which allows them to visualize and annotate distance in a virtual space. The Visibility Tool provides the ability to control layer visibility for SketchUp or Revit files, and easily show or hide all object types in a Space. These tools are very useful for showing different design options or reviewing specific aspects of a model. If a digital model is not constructible due to an issue in the building environment, the team can work through the issue in real time to align on a solution.

In addition to these new tools, The Wild has a very popular [Autodesk® Revit Add-In](#), which creates a Space in the cloud right from Revit. Additionally, last year, The Wild released a robust integration for [Autodesk BIM® 360™](#), allowing teams to experience their BIM 360-hosted models together. Teammates and stakeholders can meet inside project models at any time, from VR, AR, or desktop, making real-time coordination and BIM collaboration easy and accessible from anywhere.

Companies using The Wild include adidas, SAS International, Dillon Consulting, Zoom+Care, Scala, Bora Architects, BNP Paribas, ASD Sky, MacDonald Miller, and Arc'teryx.

About The Wild

The Wild, an immersive collaboration platform, uses virtual and augmented reality to enable architecture teams to save time and make better decisions by experiencing their work together, immersed in a shared virtual space. With native support for SketchUp, Revit, and

BIM 360, The Wild aims to shape the future of collaboration by connecting people and their ideas across distance into a shared experience. For more information, visit thewild.com.

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