



Design and Technology

Year 2 Textiles: It's a Puppet

Autumn

Challenge:

To create a puppet that can be manipulated by a Reception pupil in role-play, based on a chosen whole-class theme (e.g. superheroes, bears...)

Competition Ideas (Choose 1)

1	Class battle. Puppets matched up against a puppet from the partner class in a tournament format with one eventual winner.
2	Upload pictures of puppets to website and hold a web vote to decide the best design.
3	Gallery - Selected classes visit the gallery and vote for their favourite design.

Objectives

- To be able to cut accurately with scissors
- To be able to shape textiles using templates
- To understand different types of puppets (glove, finger, string, sock, rod)
- To be able to join textiles by sewing (running stitch), glue, staples and velcro.
- To be able to thread a needle for sewing.
- To be able to design a puppet that can be manipulated by a Reception child.
- To create a template from their design.
- To be able to make a puppet based on a design.

The Journey

Technical Knowledge	Design	Make	Evaluate
<p>What types of puppets are there? Glove, finger, string, sock, rod...</p> <p>How can we attach decorations to our puppets? Glue, sewing, staples, Velcro...</p> <p>How can our puppets be made to move? Fingers/Hands, String, Rods</p>	<ol style="list-style-type: none"> 1) Clearly understand the criteria for the project 2) Explore a range of existing products 3) Explore types of puppets 4) Explore themes for the chosen design, e.g. what do bears look like? 5) Draw mock ups of a range of designs 6) Choose a design and create a final design 7) Create a resource list of materials needed for the final design. 	<p style="text-align: center;"><u>Skills Practice</u></p> <ul style="list-style-type: none"> ◆ Cutting with scissors ◆ Sewing: threading a needle, basic running stitch, sewing on a button ◆ Joining techniques: gluing, stapling. 	<p style="text-align: center;"><u>Before Making</u></p> <ul style="list-style-type: none"> ◆ Explore and evaluate existing puppets ◆ Evaluate the prototype and make final design tweaks
		<ol style="list-style-type: none"> 1) Create templates to help cut materials for the final design 2) Create a sugar paper prototype of the final design 3) Agree a class 4) timescale for the final making of puppets 5) Make the puppets 	<p style="text-align: center;"><u>After Making</u></p> <ul style="list-style-type: none"> ◆ Evaluate how effectively the final product meets the 'challenge'.

Resources (Not an exhaustive list)

Plastic needles, thread, textile paint, textile glue, sequins, felt pens, buttons, felt, cloth, old socks, string, wool, sugar paper for prototype