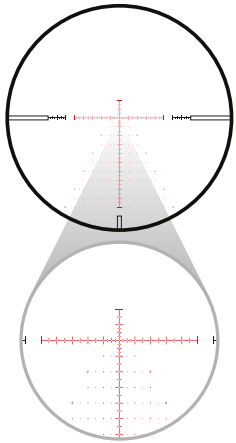


FRONTIER RETICLES



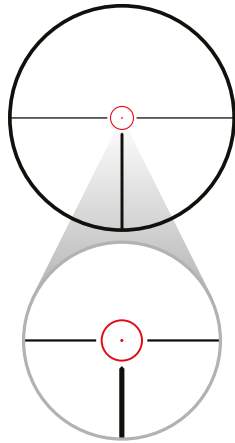
FFP MIL PRO
(RED)

FFP MIL PRO

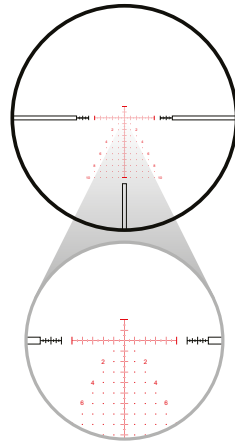
Designed specifically for FFP optical systems. Based around a mil spaced reticle with half mil markings extending out to 10 mil of holdover.

BATTUE

Designed specifically to help fast target acquisition during Battue and driven hunt. Features a bright red center dot and illuminated circle for instant aim.



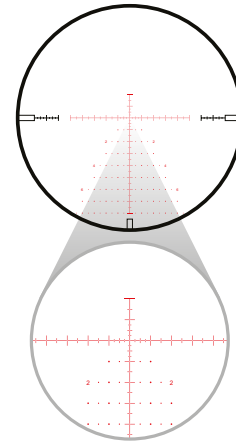
BATTUE
(RED)



MIL PRO (10x)
(RED)

MIL PRO (10x)

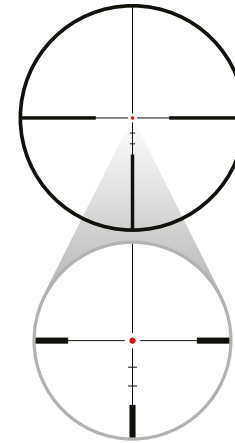
Glass etched with illuminated aim points. Based on a 10x mil dot spacing, the Mil Pro features additional windage and holdover marks for long range shooting.



MIL PRO (20x)
(RED)

MIL PRO (20x)

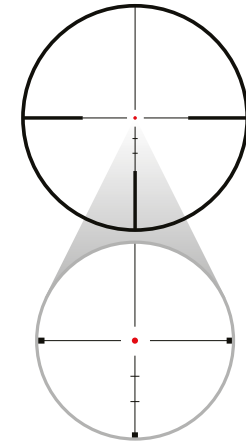
True mil spacing at 20x magnification. Features markings at half mil spacing and more accurate quarter mil spacing in the center.



LR DOT (8x)
(RED)

LR DOT (8x)

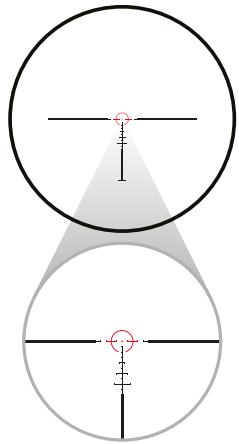
Designed for hunting, the LR Dot (8x) is a clean and simple reticle with extra holdover aim points that match the .30 caliber family centerfire ballistics.



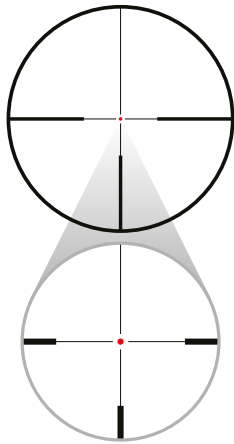
LR DOT (16x)
(RED)

LR DOT (16x)

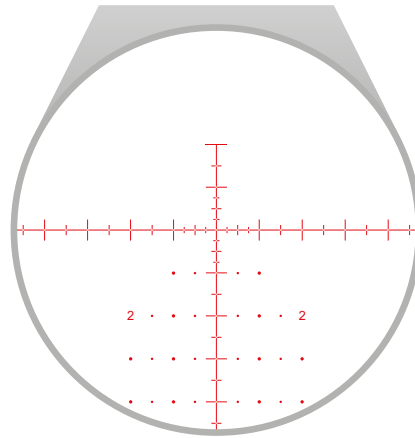
The LR Dot (16x) shares the design style and characteristics of the LR Dot (8x), but is twice the size, so works better on higher magnification.



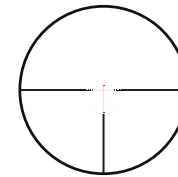
TACTICAL DOT (6x)
(RED)



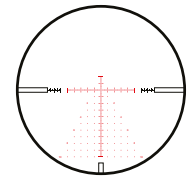
L4A DOT
(RED)



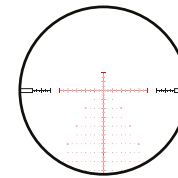
MIL PRO (20x)



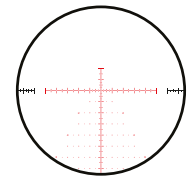
FFP MIL PRO @ 5x



@ 15x



@ 20x



@ 25x

TACTICAL DOT (6x)

Glass etched with illuminated quick acquisition circle and central aim point. Additional aim points down to 10 mil spacing when on 6x magnification.

L4A DOT

A variant of the classic L4 reticle design, the L4A Dot uses a more open outer post design to keep more of the target visible while aiming.

ADDITIONAL INFORMATION

Additional dots in the lower section of the reticle give combined holdover and windage compensation aim points. The dots are located alongside each mil of holdover and are half mil spaced horizontally. Etched numbers make for easy reference.

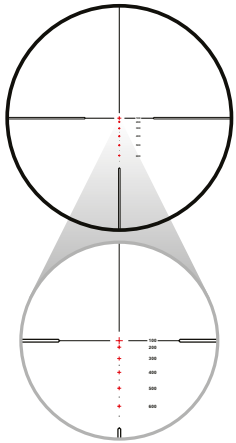
All aim points on the main reticle pattern have hollowed gaps allowing for bullet on bullet precision.

ADDITIONAL INFORMATION

Created with First Focal Plane optical systems in mind, the FFP Mil Pro reticles ensure the reticle is bold enough to be seen on low magnification and fine enough to not obscure your target on high magnification.

Aim points are created with hollowed gaps to ensure the target is always visible. 4-20x and 5-25x models have additional 1/4 mil aim points on the center section of the reticle to give even greater precision.

ENDURANCE RETICLES



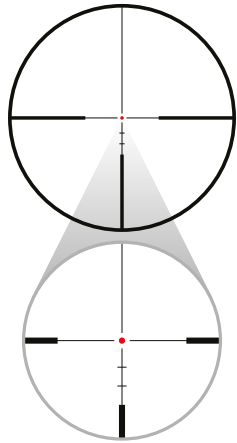
.223/.308 MARKSMAN
(RED)

.223/.308 MARKSMAN

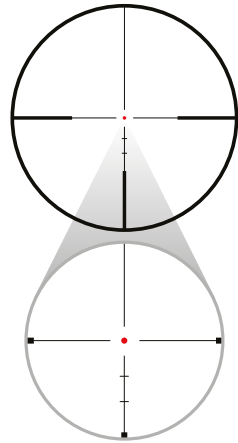
Matches the ballistics of most .223 and .308 ammo. Crosses at 100 yard intervals out to 600 yards with 50 yard dots.

LR DOT (8×)

Uses common ballistic profiles of rounds such as the .30/06, 7mm magnum and .300 magnum to create a reticle that matches rounds in the .30 caliber family.



LR DOT (8×)
(RED)



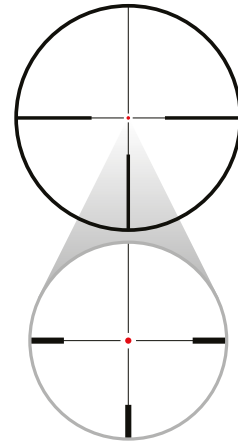
LR DOT (16×)
(RED)

LR DOT (16×)

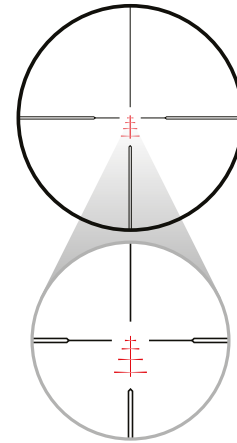
The LR Dot (16×) shares the design style and characteristics of the LR Dot (8×), but is twice the size, so works better on higher magnification.

L4A DOT

A variant of the classic L4 reticle design, the L4A Dot uses a more open outer post design to keep more of the target visible while aiming.



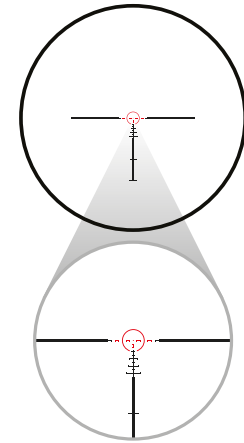
L4A DOT
(RED)



LRC
(RED)

LRC

Aim points to match centerfire. Choose the mag. for your cartridge. 200 yard zero and 100 yard intervals out to 500 yards.

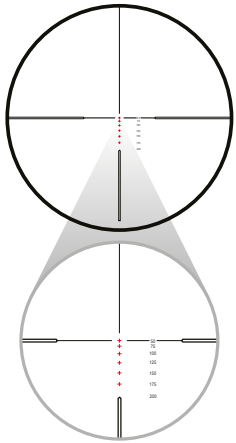


TACTICAL DOT (4×)
(RED)

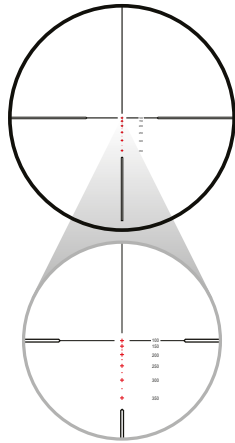
TACTICAL DOT (4×)

Glass etched with illuminated quick acquisition circle and central aim point. Additional aim points down to 10 mil spacing when on 4× magnification.

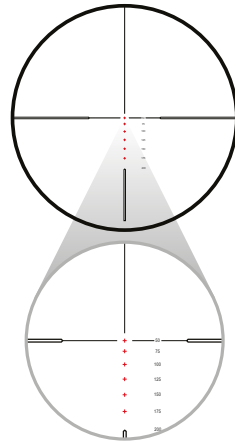
VANTAGE RETICLES



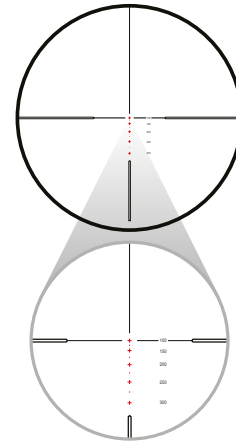
RIMFIRE .22 LR HV
(RED/GREEN)



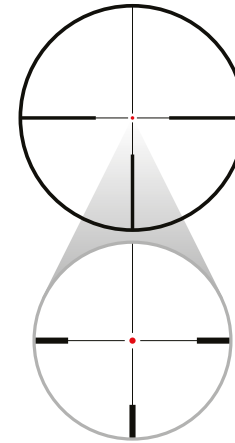
RIMFIRE .17 HMR
(RED/GREEN)



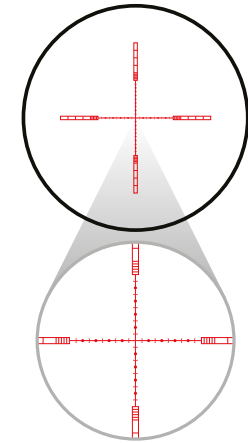
RIMFIRE .22 LR SUBSONIC
(RED/GREEN)



RIMFIRE .22 WMR
(RED/GREEN)



L4A DOT
(RED/GREEN)



10x HALF MIL DOT
(RED/GREEN)

RIMFIRE .22 LR HV

Designed for the .22 LR HV caliber. Zero on maximum mag. at 50 yards and all aim points are pre-calculated.

RIMFIRE .17 HMR

Designed for the .17 HMR caliber. Zero on maximum mag. at 100 yards and all aim points are pre-calculated.

RIMFIRE .22 LR SUBSONIC

Designed for the .22 LR Subsonic caliber. Zero on maximum mag. at 50 yards and all aim points are pre-calculated.

RIMFIRE .22 WMR

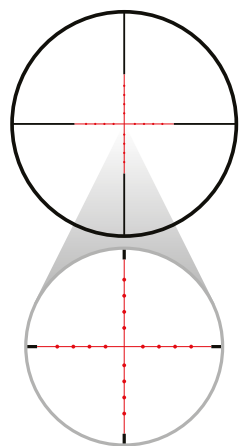
Designed for the .22 WMR caliber. Zero on maximum mag. at 100 yards and all aim points are pre-calculated.

L4A DOT

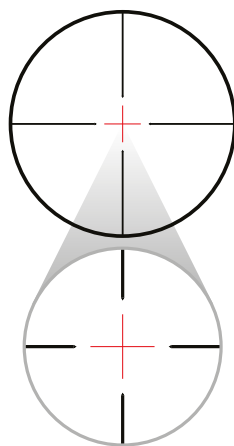
A variant of the classic L4 reticle design, the L4A Dot uses a more open outer post design to keep more of the target visible while aiming.

10x HALF MIL DOT

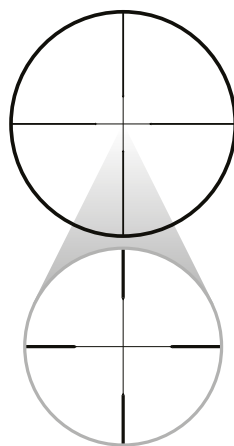
Accurate mil spacing on 10x. Features dots and ties at half mil spacing, ensuring that there is always an aim point available. Glass etched fully floating design.



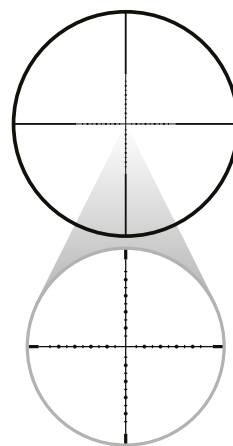
MIL DOT IR
(RED/GREEN)



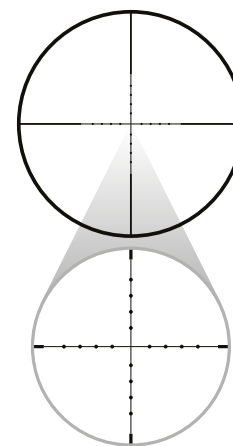
30/30 CENTER CROSS
(RED/GREEN)



30/30 DUPLEX



HALF MIL DOT



MIL DOT

MIL DOT IR

Multiple aim points for hold over and hold under, allowing compensation for long and close range shots. Illumination keeps the reticle visible in dark cover.

30/30 CENTER CROSS

A variant on the classic 30/30 Duplex reticle, the 30/30 Center Cross offers 30 inch spacing from post to post at 100 yards, when on 4× magnification.

30/30 DUPLEX

Distance can be measured using the fine crosshairs, they represent an area of 30 inches across on 4× mag. at 100 yards. Great in most hunting situations.

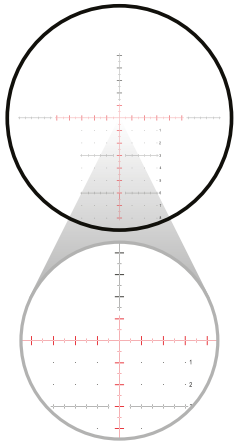
HALF MIL DOT

Designed to be exact at 10×. Multiple aim points for hold over and hold under. Between each dot is a dash for more choice when selecting an aim point.

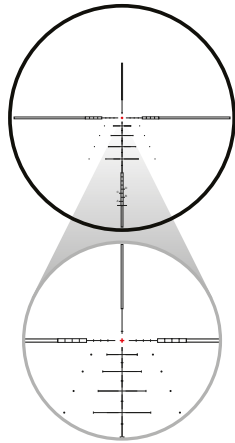
MIL DOT

The classic Mil Dot features multiple aim points for hold over and hold under, allowing you to compensate for long and close range shots.

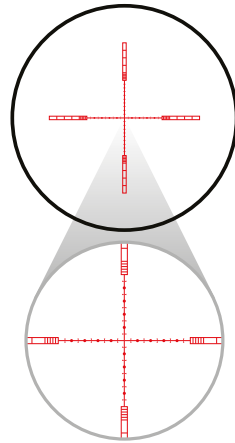
SIDEWINDER RETICLES



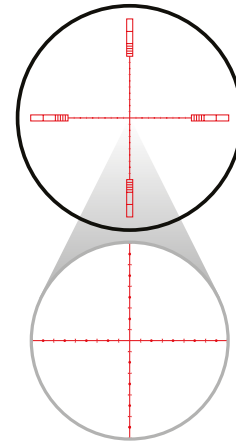
TMX
(RED)



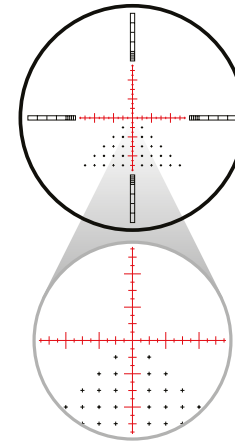
SR PRO
(RED/GREEN)



10× HALF MIL DOT
(RED/GREEN)



20× HALF MIL DOT
(RED/GREEN)



FFP MIL
(RED/GREEN)

TMX

Glass etched with illuminated aim points. Based on a 20× mil dot spacing the TMX features additional windage and hold-over marks for long range shooting.

SR PRO

The SR Pro features hollow posts, thinned down crosses and additional windage points. The bars and dots can also be used for range finding.

10× HALF MIL DOT

Accurate mil spacing on 10×. Features dots and ties at half mil spacing, ensuring that there is always an aim point available. Glass etched fully floating reticle.

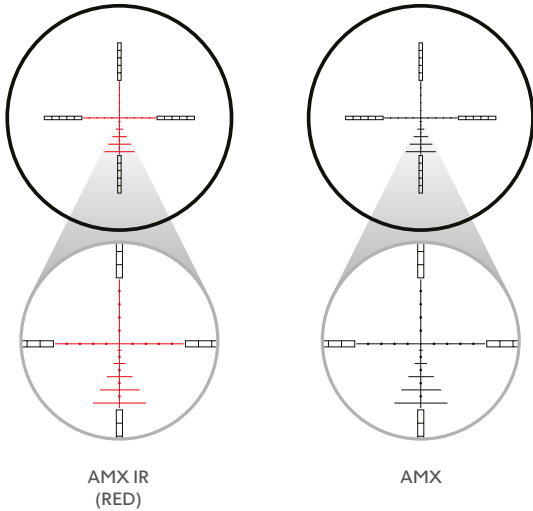
20× HALF MIL DOT

True mil spacing at 20× magnification. The hollow bars are calibrated for 0.2 mil spacing and mil spacing. Fully floating glass etched reticle with red/green illumination.

FFP MIL

Designed specifically for FFP optical systems. Based around a mil spaced reticle with half mil markings spaced beyond 5 mil in all directions.

AIRMAX RETICLES



AMX IR
(RED)

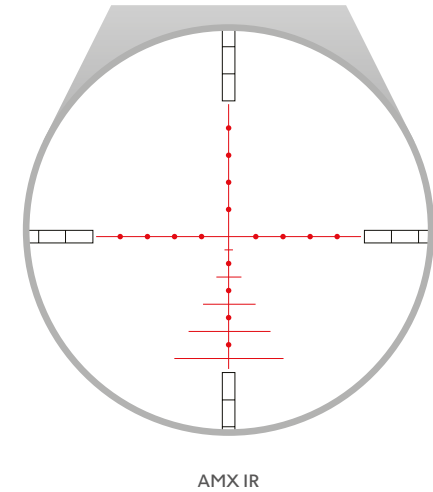
AMX

AMX IR

Provides multiple aim points based on mil spacing, with additional half mil spacing for holdover aim points. All aim points and windage bars illuminate.

AMX

1 inch models feature the AMX reticle and provide multiple aim points based on mil spacing, additional half mil spacing provides holdover aim points.



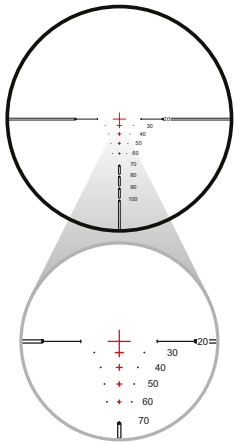
AMX IR

ADDITIONAL INFORMATION

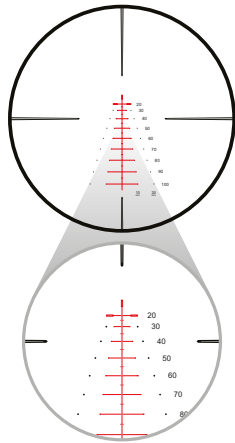
Both the AMX and AMX IR glass etched reticles are based on the spacing of a 10× mil dot. The AMX offers multiple aim points, useful when shooting air guns with loopy trajectories.

Half mil dot spacing on the lower post provides increased aim points for long shots. The horizontal bars are positioned half way between each mil dot spacing. Hollow posts are segmented into mil spacing and can be used for bracketing.

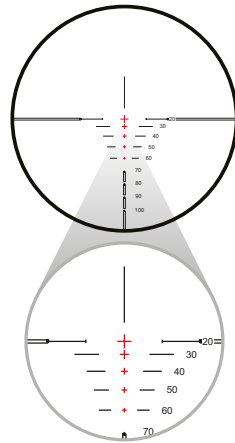
CROSSBOW RETICLES



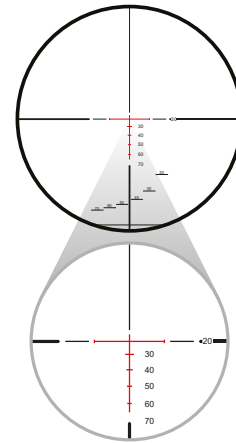
XB30 PRO SR
(RED)



XB30 COMPACT SR
(RED/GREEN)



XB1 SR
(RED/GREEN)



XB SR
(RED/GREEN)

XB30 PRO SR

Aim points from 20 to 100 yards with a 2.5 inch center cross and 1.5 inch cross at distances out to 60 yards. 4 inch bracketing markings out to 60 yards. 215 fps to 450 fps.

XB30 COMPACT SR

Aim points from 20 to 100 yards with 5 yard marks. 10 yard aim points incorporate windage bars and dots to compensate for 10mph and 20mph cross winds. 250 fps to 450/475 fps.

XB1 SR

20 yard zero with 10 yard aim points out to 100 yards. 1.5 inch aim marks at corresponding distances. Bracketing of 4 or 8 inches from 20 to 60 yards. 250 fps to 425 fps.

XB SR

20 yard zero with 10 yard aim points out to 70 yards. Bracketing system measures 17 inches – typical whitetail deer from top of back to brisket. Calibrated for speeds of 340 fps