



KNKV



KORFBALL WORLD CUP 2023

Rules

Organised by the KNKV in association with
Attila, DSC, PSV/lifovragen.nl and Rust Roest

The U17 Korfball World Cup is an IKF patronized event

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1. Organisation

- 1.1. The U17 Korfball World Cup (U17 KWC) shall be held yearly.
- 1.2. The tournament edition 2023 will be held on the following dates: 1st and 2nd of July 2023.

2. Participation

- 2.1. A maximum of 12 teams may take part.
- 2.2. The teams will be the national under 17 selections of affiliated members of the IKF.
- 2.3. All arrangements concerning the payment of the travelling and lodging expenses of the participating teams and their accompanying officials, together with the payment of any costs of participation, will be made by the organisation, which has entered the team.

3. Entries

- 3.1. Entries of the participating teams must be submitted to the Organising Committee (OC), not later than the date as stated in our invitation letter.
- 3.2. The order of registration will be decisive, on the understanding that are placed beforehand:
- 3.3. • The Netherlands and Belgium;
- 3.4. • Countries that have underlined a Top-6 agreement with KNKV;
- 3.5. • If possible, from each continent at least one country;
- 3.6. The OC will inform the participating nations of the names of the teams entered.
- 3.7. There is a maximum limit of 7 male and 7 female players and 5 team officials (incl. trainer/coach and team manager) per team on the bench each game.
- 3.8. Each participating nation must submit the names of the (maximum 7) male and (maximum 7) female players, including their surnames, first names, date of birth and the number in which they will play, together with the name of the trainer/coach, team manager and other team officials to the Organizing Committee no later than one month before the first day of the tournament on an official Players Form. Changes in the form must be advised to the jury not later than 12 hours before the first game of the tournament.
- 3.9. Contrary to 3.5. it is allowed to submit more as 7 male and/or female players as a result of league obligations and/or injuries, and/or on account of ill health. To this end, at the latest during the Briefing on Friday, a written motivated request must be sent to the OC. The decision of the OC is final. The OC will inform all participating teams and the jury on any granted changes.
- 3.10. All players should be born after or inclusive 1st of January 2006. Players must be able to provide evidence about they were born after or inclusive the date mentioned above.

- 3.11. Players must have reached the age of thirteen (13) before the date of the first match of the event. The OC may grant dispensation for maximum one player born between the 1st of January and 31st of December 2005.
- 3.12. Withdrawal within 1 (one) month before the tournament might have consequences for later editions of the U17 Korfball World Cup.
- 3.13. Before the start of the tournament, the national organisations of the participating countries shall confirm in writing to the Organising Committee that suitable insurance has been taken out to cover the cost of any medical treatment of the members of their delegation during their stay in the places where the tournament is being held.

4. Playing-schedules

- 4.1. The OC shall inform the competing countries of the playing schedule for the tournament at least 3 (three) weeks prior to the start of the tournament.
- 4.2. If circumstances require a deviation from the playing schedule due to the withdrawal of a team, this will be announced as soon as possible to the participating teams. Once all teams have declared their teams to the jury, thereby confirming that all entered teams have arrived, no deviation in schedule is allowed.

5. Costumes

- 5.1. Each team shall bring at least 2 sets of costumes (shirts and skirts/shorts) in different basic colours. All members of the teams shall wear matching costumes. Each participating organisation shall state the major and spare colours of its team on the Players Form mentioned under 3.5. Shirts must be numbered and the players must wear the same number throughout the event. Ideally, shirts should be numbered front and back but this is not obligatory.
- 5.2. Sponsorship advertising may be permitted on the costume in accordance with Article 21 of the IKF Competition Regulations 2023.
- 5.3. On the initiative of the jury, teams shall mutually agree on contrasting colour choices for each game. Contrast of colours must be in both shirts and shorts/skirts if necessary. Should the teams be unable to mutually agree their colours then the chairman of the jury will toss with the winner choosing their colour first. The other team must then choose a contrasting colour.
- 5.4. In case of a reasonable request by TV personnel concerning the teams colours, the jury may instruct one or both teams to comply with such a request.

6. Arbitration

- 6.1. The Referee Committee of the IKF has the right to appoint two referees for the tournament.
- 6.2. The Referee Committee delegates the supervision of the referees to the KNKV. They will send an assessor to judge and accompany the referees.
- 6.3. The KNKV invite the remaining referees for the tournament.
- 6.4. The assessor shall appoint the referees for each game among the referees invited under rule 6.1 and 6.3. All referees must be informed of their appointments at the earliest opportunity.
- 6.5. Travelling expenses of the referees mentioned under 6.1 and 6.3 and the assessors stated under 6.2 will be paid by and according to the guidelines of the IKF. The referees will submit their expense accounts with the accompanying bills to the KNKV office within one month of the tournament. As soon as the accounts have been approved, the KNKV office will arrange payment.
- 6.6. The OC of the tournament will arrange and pay the local transport and board-and-lodging of the referees.

7. Jury

- 7.1. The OC will appoint a jury no later than 14 days prior to the tournament.
- 7.2. The OC of the tournament will pay for the expenses as stated in the confirmation letter to the jury members.

8. General rules

- 8.1. The games will be played in accordance with the updated [Rules of Korfball 2022 of the IKF valid as of 1 September 2022](#).
- 8.2. Only protests against equipment, playing area and medical aids worn by players will be permitted and must be presented to the jury before the referee's starting signal. No other protests will be allowed and the decision of the jury is final.
- 8.3. The OC will provide Match Forms for each game, if possible digital via website/internet/mobile. Every team is obliged to fill out and submit this Match Form to the jury no later than 30 (thirty) minutes before a game is to be played by that team. On the Match Form the names of 4 (four) male and 4 (four) female players must be listed as well as the numbers of the shirts in which they will play, the names and numbers of the substitutes and the name of the coach. The names of the male and female players listed, must appear on the official players form mentioned in article 3.5 of these rules.
- 8.4. During a game, male and female players may only be replaced by the male and female substitutes listed on the Match Form. To make a substitution the coach shall provide the jury with the appropriate form indicating the number of the player entering the game and the number of the player being replaced. After the game, the referee, both captains and both teammanagers must apply to the jury to complete and sign the match form(s). After being signed, the forms will stay in the possession of the chairman of the jury, who will send it to the IKF secretariat after

the tournament.

- 8.5. For all matches applies "real play time".
- 8.6. Before the start of the games, the referee will toss a coin. The winning team will choose the korf into which it will shoot during the first half and take the throw off. In subsequent rules, this team shall be referred to as the "home team".
- 8.7. The team first mentioned in the programme take the team bench on the same side of the home score on the scoreboard behind the jury.
- 8.8. For all matches 1 (one) time-out per team is allowed.
- 8.9. Playing rule experiments are acceptable to the OC after mutual agreement between the OC and the IKF or KNKV. The experiments will be announced in the invitation- or Information letter. Detailed information will be sent to the participating countries at least 1 (one) month prior to the start of the tournament. The KNKV will send specialists to report the results.
- 8.10. The OC have adopted the following regulatory act for 2023:
 - On the 1st day of the tournament RPT is 2x12 minutes, one (1) time-out and four (4) substitution players are allowed without the approval of the referee in each match;
 - On the 2nd day of the tournament RPT is 2x20 minutes, two (2) time-outs and six (6) substitution players are allowed without the approval of the referee in each match;
 - During halftime, teams must stay at the team bench. It is not allowed to go to the dressing rooms or other rooms during halftime.

9. Misconduct

- 9.1. The referee shall report cases of yellow or red cards issued during the match by annotating the details on the match form. Yellow cards will be dealt with as 'bookings' in line with the IKF Disciplinary Procedures. For red cards and for any other case of misconduct, the referee must provide a written report to the jury within 30 minutes of the completion of the game. The jury may also request reports of other officials and/or players who were witnesses to the incident. These also have to be submitted to the jury within 30 minutes of the completion of the game.
- 9.2. Any red cards or other misconduct referred to in 9.1 shall be referred to the Tournament Disciplinary Panel whose decision shall be final.
- 9.3. The Tournament Disciplinary Panel informs the party concerned, together with his national organization of the indictment and requests the party concerned, and any others of whom it is deemed expedient, to submit defence statements or to provide further information or statements in writing. Any parties receiving such a request are bound to respond to it within the time limit set in the request.
- 9.4. Given yellow cards expire after the tournament. Given red cards have consequences for the next U17 tournament if player is participating.



10. Doping.

The participants will adhere to and conform to any anti-doping measures required of them under IKF Anti-Doping Rules 2021.

11. Tournament Disciplinary Panel (TDP).

The TDP jury consists of the following members:

- The tournament director
- A member of the head-jury
- A jury chair (preferably of another country as the other members of the TDP).

12. Final Provision

- 12.1. The Tournament Panel (TP) shall have the power to deal with any matter that is not provided for under these rules.
- 12.2. The TP are the head of the jury, a member appointed by the Organising Committee (OC) and a member appointed by KNKV.

APPENDIX

Composition of groups and match schedule 2023

1. Participating teams will be divided in two groups. The composition of the groups is provided by drawing lots. The teams will battle for rankings in those 2 groups, A and B as written as below.
2. The winner of the final will be presented with the U17 Korfball World Cup Trophy for one year.
3. With 12 participating teams the match schedule is as follows:
 - Saturday:
 - a. The teams will play for rankings in single round robin format within their own group. 2 x 12 minutes real play time, with 1 time out per team.
 - On the concluding day:
 - b. Place 1 to 4: The numbers 1 and 2 of group A and B, will play cross matches to decide who will play in the final and who will play for places 3 and 4. Both cross matches and final and place 3-4 match will be 2 x 20 minutes real playtime, with 2 time out per team.
 - c. Place 5 to 8: The numbers 3 and 4 of group A and B, will play cross matches to decide who will play in the play for places 5 and 7. Both cross matches and ranking matches will be 2 x 20 minutes real playtime, with 1 time out per team.
 - d. Place 9 to 12: The numbers 5 and 6 of group A and B, will play cross matches to decide who will play in the play for places 9 and 11. Both cross matches and ranking matches will be 2 x 20 minutes real playtime, with 1 time out per team.

Ranking schedule for group matches

1. For all matches in group A and B the winning team obtains 3 (three) points and the losing team obtains no points. In case of a draw, the winner is determined by the use of a 'golden goal' as described below.
If there is no winner after the 'golden goal' period, then the winner shall be determined by the taking of penalties. The procedure for this is also shown in the appendix. For a win after a "golden goal", or penalties following a "golden goal", then the winning team shall earn 2 (two) points and the losing team 1 (one) point.
2. Ranking shall be determined according to the number of points earned (highest to lowest).
 - a. Whenever two teams are equal on match points, their ranking shall be decided by the result of the match between those two teams.
 - b. Whenever three or more teams are level on match points then the ranking of those teams shall be decided as follows:
 - I. By earned match points in the matches between those teams. If this will result in only one team being ranked and the other teams are still equal, then clause 2.a shall apply for these teams.
 - II. If after applying clause 2.b.I no ranking is possible, the goal difference scored in favour and against in the matches between those teams shall decide. The team having the greatest goal

difference placed highest and the team with the smallest goal difference placed lowest. If this will result in only one team being ranked and the other teams are still equal, then clause 2.a shall apply for these teams.

III. If after applying clause 2.b.II the goal difference is the same for all teams, then the number of goals scored in the matches between the teams shall decide the rankings with the team having scored the most goals placed highest and that having scored the least goals placed lowest. If this will result in only one team being ranked and the other teams are still equal, then clause 2.a shall apply for these two teams.

IV. If after applying I, II and III the teams cannot be ranked, then penalties have to be taken by 4 (four) male and 4 (four) female players of the teams. Team with highest scored penalties will be ranked highest.

Golden Goal/Penalties

When the game has ended in a draw, a decision is obtained by playing a golden goal period of ten minutes as described below:

- ✓ the game must re-start after a 1-minute break;
- ✓ the game re-starts with a throw off for the team who had the ball possession at the end of regular playing time;
- ✓ both teams must attack to the same korf as at the end of the regular playing time;
- ✓ same line-up must be maintained in the same zones as at the end of the regular playing time.

The match is finished immediately after one of the teams scores the first goal and the scoring team is declared the winner.

Substitutions are allowed at any time according to 5.9.

When the buzzer sounds to the end of the regular playing time, if:

- ✓ the ball is in the air or no player has reasonable control of the ball, the ball possession is given to the team who was the last to have controlled ball possession;
- ✓ the ball had left the hands of a shooting attacker, was on its way to the korf and this shot passes through the korf, a goal is awarded and if this goal equalises the score, the ball possession is given to the team who conceded the goal. A change of ends must happen when necessary according to 5.6.

Infringements that occur immediately before the sound of the buzzer for the end of regular playing time shall be considered and the ball possession must be attributed to the non-offending team.

If there is no winning team at the end of the golden goal period, penalties shoot out takes place as described below:

- ✓ a toss is made immediately after the end of the golden goal period;



- ✓ the winner of the toss chooses if it takes the first penalty or not and to which korf the penalties are taken;
- ✓ the coaches of both teams inform the Jury about the sequence of players who will take the penalties and after this moment, no more substitutions are allowed;
- ✓ series of penalties are taken using the "sudden death" system, where penalties are shot in the set sequence until one team has scored a goal more than the other has from the same number of penalty shots.

The team who scores more penalties is declared the winner.

After the coach hands over the sequence of players to the Jury, the players are obliged to take the penalty in the set order. If for any reason a player does not take the penalty, it is considered to be a missed shot.

During the penalty shots only the eligible players and match officials are permitted to remain on the field of play and all players, except the penalty taker, must remain behind the centre line